

Castle Poker V1.1

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Summary;

Castle Poker is a game for up to 6 players that is played with a standard deck of playing cards plus 5 custom cards and 6 castle tableaux. Players build a series of poker hands in an effort to construct a castle.

Bits; 20 castle stones.
52 standard playing cards.
6 castle tableau's.
7 special cards.

Play;

Each player gets 3 stones. The rest are put in The Quarry (a supply). The castle tableaux are shuffled and dealt one to each player. The player with the castle that has 4 flags is the dealer for the first round. They deal 5 cards to each player from the deck. Each player looks at their cards and tries to build a poker hand. In doing so they may discard up to 2 cards, face up, to The Moat (middle of the table) from their hand and receives cards back to a hand of 5 from the dealer. This is done one player at a time starting from the player to the left of the dealer. Discarded cards are placed face up in The Moat (center of the table). The dealer will do this action last.

Starting from the player to the left of the dealer, each player will bid zero or more stones based on how strong they think their poker hand is. The dealer will make the last bid. When each player has made one bid, all the hands are revealed.

The player with the lowest hand loses their stones to the Quarry. Every other player, who has bid at least one stone, takes one stone from the Quarry (to their supply).

If the player with the highest hand also has the most stones bid (or tied for most) they may place half the stones they bid on their castle tableau (rounded down).

All players, except the lowest hand, now take the stones they bid back **to their** supply.

Collect the players hands and the cards in the Moat and reshuffle them. The player who had the lowest value hand is the new dealer.

Special Cards;

Special cards allow a player a special action provided they have bid **at least one stone** for that round.

The messenger (1card, value 0):

The messenger comes with secrets from an ally. Use the messenger after the hands are revealed. take one card from the moat or one card from another player and make a new poker hand. If you took a card from a player, they may then take a card from the Moat. Now drown the messenger in the Moat (discard him). Dead men tell no tales.

The Trebuchet (1 card, value 0);

Your mighty siege engine will put them in their place. If you have a stone on your castle, steal a stone from another players castle or supply. Use the Trebuchet after the messenger is resolved.

Barrels/sack (4 cards, value 8);

Extra supplies arrive. If you have any barrels, take two stones from the quarry instead of one.

Winning the game;

At the end of a turn when a player has their third stone on their castle tableau. They win the game and invite all the other players over to their new castle for an ale..